

The Learning Curve Game

START

FINISH

Directions:

1. Roll the die to determine who goes first. Play moves clockwise around the table (to the left).
2. The player whose turn it is rolls the die to determine his/her points for the question.
3. The player to the left reads the question aloud.
4. If the player answering gets the answer right, he/she moves forward on the board by the number he/she rolled.
5. The player to the left then rolls.
6. The first player to reach "FINISH" wins.

What You Need:

- One die. If you do not have a die, you can simply move forward by one space for each correct answer.
- Playing pieces. Coins work great. In busy classrooms, Post-It flags (each with the player's name written on it) work wonderfully.

Attention Educators:

- Feel free to add your own questions (based on the unit you are studying).
- Another fun idea is to have students create their own questions based on the unit.